DIFFERENTIAL GEOMETRY

\$\frac{\mathbb{R}^3}{\text{Lisometries of }\mathbb{R}^3}\$. Elements $(\mathbf{x_1},\mathbf{x_2},\mathbf{x_3})$ of \mathbb{R}^1 will be called vectors and written as $\vec{\mathbf{x}}$. We equip \mathbb{R}^3 with the usual dot product $\vec{\mathbf{x}}$. $\vec{\mathbf{y}} = \mathbf{x_1}\mathbf{y_1} + \mathbf{x_2}\mathbf{y_2} + \mathbf{x_3}\mathbf{y_1}$; the norm is defined by $|\vec{\mathbf{x}}| = \sqrt{\vec{\mathbf{x}} \cdot \vec{\mathbf{x}}}|$; the distance between 2 points of \mathbb{R}^1 by $|\vec{\mathbf{x}} - \vec{\mathbf{y}}|$. An isometry $\mathbf{f} : \mathbb{R}^1 \to \mathbb{R}^3$ is any function which preserves distance (i.e. $|\mathbf{f}(\vec{\mathbf{x}}) - \mathbf{f}(\vec{\mathbf{y}})| = |\vec{\mathbf{x}} - \vec{\mathbf{y}}|$ for all $\vec{\mathbf{x}}, \vec{\mathbf{y}} : \mathbb{R}^3$). We will prove that $\underline{\mathbf{f}}$ is an isometry of \mathbb{R}^3 iff it is of the form $\mathbf{f}(\vec{\mathbf{x}}) = \vec{\mathbf{a}} + \mathbf{L}(\vec{\mathbf{x}})$ where $\vec{\mathbf{a}} : \mathbb{R}^3$ and $\mathbf{L} : \mathbf{G}(3)$; here $\mathbf{G}(3)$ denotes the group of all linear automorphisms of \mathbb{R}^3 which preserve dot product. If \mathbf{f} is trivial. To see 'only if' we take $\vec{\mathbf{a}} = \mathbf{f}(\vec{\mathbf{0}})$ and show that the isometry \mathbf{g} defined by $\mathbf{g}(\vec{\mathbf{x}}) = \mathbf{f}(\vec{\mathbf{x}}) - \vec{\mathbf{a}}$ is an element of $\mathbf{G}(3)$. Clearly \mathbf{g} preserves terms on the right of $\mathbf{2x} . \mathbf{y} = |\mathbf{x}|^2 + |\mathbf{y}|^2 - |\mathbf{x} - \mathbf{y}|^2$, so \mathbf{g} preserves dot product also. So \mathbf{g} takes the canonical orthonormal basis $\vec{\mathbf{e}}_{\mathbf{1}}^2$, $\vec{\mathbf{e}}_{\mathbf{3}}^2$, $\vec{\mathbf{e}}_{\mathbf{3}}^2$ into an orthonormal basis. For any $\vec{\mathbf{x}} = \sum_{i=1}^{n} (\vec{\mathbf{x}} . \vec{\mathbf{e}}_{\mathbf{3}}^2) \cdot \vec{\mathbf{e}}_{\mathbf{3}}^2$ it follows that $\mathbf{g}(\vec{\mathbf{x}}) = \sum_{i=1}^{n} (\vec{\mathbf{x}} . \vec{\mathbf{e}}_{\mathbf{3}}^2) \cdot \vec{\mathbf{e}}_{\mathbf{3}}^2$ into an orthonormal basis. For any $\vec{\mathbf{x}} = \sum_{i=1}^{n} (\vec{\mathbf{x}} . \vec{\mathbf{e}}_{\mathbf{3}}^2) \cdot \vec{\mathbf{e}}_{\mathbf{3}}^2$ it follows that $\mathbf{g}(\vec{\mathbf{x}}) = \sum_{i=1}^{n} (\vec{\mathbf{x}} . \vec{\mathbf{e}}_{\mathbf{3}}^2) \cdot \vec{\mathbf{e}}_{\mathbf{3}}^2$ into an orthonormal basis. For any $\vec{\mathbf{x}} = \sum_{i=1}^{n} (\vec{\mathbf{x}} . \vec{\mathbf{e}}_{\mathbf{3}}^2) \cdot \vec{\mathbf{e}}_{\mathbf{3}}^2$ it follows that $\mathbf{g}(\vec{\mathbf{x}}) = \sum_{i=1}^{n} (\vec{\mathbf{x}} . \vec{\mathbf{e}}_{\mathbf{3}}^2) \cdot \vec{\mathbf{e}}_{\mathbf{3}}^2$ into an isometry \mathbf{f} of \mathbb{R}^3 such that $\mathbf{f}(\mathbf{A}) = \mathbf{B}$.

\$2. Curves in R3. We will assume that each scalar (or 'parameter') u takes its values over some interval I CR. A smooth vector valued function r(u) of a scalar u will be called a curve provided r(u) (the derivative) is never zero. If the scalar u is a smooth function of another scalar w with $\frac{du}{dw}$ always non-zero, then the curve $\vec{r}(w) = \vec{r}(u(w))$ is said to be obtained by a reparametrisation; the reparametrisation is called orientation preserving if du > 0. Given a curve r(u) the tangent line at the point 'u' will be the line through $\vec{r}(u)$ parallel to the vector $\vec{r}(u)$. Note that the tangent line at the corresponding point 'w' of a curve r(w) obtained by a reparametrisation is the same. The <u>unit tangent vector</u> at the point 'u' is defined to be $\frac{\frac{1}{2}(\omega)}{|\frac{1}{2}(\omega)|}$ Note that the unit tangent vector at the point 'w' of a curve r(w) obtained by an orientation preserving reparametrisation is the same. Most of the definitions to be given will have an analogous nature: they will be invariant under all (or at least all orientation preserving) reparametrisations. Given a point 'u,' on a curve 7(u) the arc length from 'u,' to any other point 'u' will be defined by $s(u) = \int |\vec{r}(u)| du$. (This formula shows that r(u) = 1 only if s=u+const.). Note that s(u) is a smooth function of u with > 0; so the inverse function u(s) is also of the same type. For the

reparametrised curve $\vec{r}(s) = \vec{r}(u(s))$ differentiation w.r.t. s will be indicated by primes. Note that $\vec{r}' = \vec{r} \frac{du}{dt} = \frac{\vec{r}}{|\vec{r}|}$ is precisely the unit tangent vector \vec{t} . One should note that if the curves $\vec{r}(u)$, $\vec{r}(w)$ are related by an orientation preserving reparametrisation then s(u)=s(v) upto an additive constant (if the base points correspond i.e. $w_e = w(u_e)$ one has exact equality). Due to this fact it follows that definitions made by going over to the parameter s and using derivatives w.r.t. s are automatically invariant under orientation preserving reparametrisations (e.g. per this principle we could have defined the unit tangent vector by $\vec{t} = \vec{r}'$). If $\vec{r}(u), \vec{r}(w)$ are related by an orientation reversing parametrisation then s(u)=-s(w) upto an additive constant: this fact shows that definitions involving second, fourth etc. derivatives w.r.t. s only are infact invariant under all reparametrisations. As an example one has the curvature vector ril i.e. t. Note (from t.t = 1) that this vector is perpendicular to the unit tangent vector. The length of this vector is denoted by k, the curvature and (in case k # 0) the unit normal vector n is then defined by $\vec{t}' = \kappa \vec{n}$. We note that <u>curvature</u> is zero iff $\vec{r}(s) = \vec{a}s + \vec{b}$ for some constant vectors $\vec{a}, \vec{b};$ i.e. iff the curve is a straight line. Thus the curvature measures the curve's departure from rectilinearity. From now on it will be assumed that K(B) is never zero. The unit binormal vector b is defined to be tx7. It is easy to see that its derivative w.r.t. s must be parallel to \vec{n} : \vec{b} . \vec{b} = 1 yields \vec{b} '. \vec{b} = 0 and \vec{b} '. \vec{t} = 0 follows from 0 = $(\vec{b}.\vec{t})' = \vec{b}'.\vec{t} + \vec{b}. \times \vec{n} = \vec{b}'.\vec{t}$. We define the torsion $\tau(s)$ by $\vec{b}' = -\tau \vec{n}$. Note that torsion is zero iff r.b = const. for some constant unit vector b. Infact if $\tau = 0$, the unit binormal vector \vec{b} is constant and $\vec{r}' \cdot \vec{b} = 0$ integrated yields reqd. result; converse is equally obvious. Thus torsion measures the departure of a curve from planarity. Next we note that we have the following Frenet-Serret formulae: $\vec{t}'(\underline{s}) = \kappa(\underline{s})\vec{\underline{n}}(\underline{s})$, $\vec{\underline{n}}'(\underline{s}) = \tau(\underline{s})\vec{\underline{b}}(\underline{s}) - \kappa(\underline{s})\vec{\underline{t}}(\underline{s})$ and $\underline{b}'(\underline{s}) = -\tau(\underline{s})\underline{n}(\underline{s})$. The first and the third have already been discussed. To prove the second we note that $\vec{n} = \vec{b} \times \vec{t}$; on differentiating this we get $\vec{n}' = \vec{b}' \times \vec{t} + \vec{b} \times \vec{t}' = -\vec{n} \times \vec{t} + \vec{b} \times \vec{n} = \vec{r} - \vec{k}$, the required formula.

§3. Congruence of curves. Let $\vec{r}(s)$ be a curve parametrised by arc length. A curve of the form $\vec{r}_1(s) = \vec{a} + L(\vec{r}(s))$ where \vec{a} is some constant vector and L ϵ O(3) will be said to be congruent (see §1) to the first curve. We note that s is also arc length parameter for this new curve; this follows from $|\vec{r}_1|(s)| = |L(\vec{r}'(s))| = |\vec{r}'(s)| = 1$. Differentiation shows that the unit tangent vectors are related by $\vec{t}_1(s) = L(\vec{t}(s))$ and the curvatures by

 $\kappa_i(s)\vec{n}_i(s) = \kappa(s)L(\vec{n}(s))$: this last eqn. is possible (take norms) only if $\kappa_{\mathbf{i}}(s) = \kappa(s)$ and so $\vec{n}_{\mathbf{i}}(s) = L(\vec{n}(s))$. Thus $\vec{b}_{\mathbf{i}}(s) = L(\vec{b}(s))$; differentiating this and looking at magnitudes of the 2 vectors we get $\mathbf{t}(s) = \boldsymbol{\tau}(s)$. Briefly we have checked that congruent curves have same curvature and torsion. What is much more striking is that the converse of this result is also true let the scalar sel be arc length parameter for 2 curves r(s) and r (s) a let $\kappa(\underline{s}) = \kappa(\underline{s})$ and $\tau(\underline{s}) = \tau(\underline{s})$; then the 2 curves are congruent. Infact we will show that $\vec{r_i}(s) = \vec{r_i}(0) + L(\vec{r}(s) - \vec{r}(0))$ where the orthogonal transformation L is fixed by the requirement that $\vec{t_1}(0)=L(\vec{t}(0))$, $\vec{n_1}(0)=L(\vec{n}(0))$ and $\vec{b_1}(0)=L(\vec{n}(0))$ $L(\vec{b}(0))$. Since the curve $\vec{r}_i(0) + L(\vec{r}(s)-r(0))$ is congruent to $\vec{r}(s)$ we use the previous result to see that our problem is reduced to the following: 2 curves $\vec{r}(s)$, $\vec{r}_i(s)$ by arc length sel, are given and $\vec{r}(0) = \vec{r}_i(0)$, $\vec{t}(0) = \vec{t}_i(0)$, $\vec{n}(0) = \vec{n}_{\underline{t}}(0), \vec{b}(0) = \vec{b}_{\underline{t}}(0);$ we need to prove $\vec{r}(s) = \vec{r}_{\underline{t}}(s)$. Compute $(\vec{t}, \vec{t}_{\underline{t}} + \vec{n}, \vec{n}_{\underline{t}} + \vec{b}, \vec{b}_{\underline{t}})$ by Frenet's formulae: one gets \vec{k} \vec{n} . $\vec{t}_{\underline{i}}$ + \vec{t} . \vec{k} $\vec{n}_{\underline{i}}$ + $(\gamma \vec{b} - \vec{k})$. $\vec{n}_{\underline{i}}$ + \vec{n} . $(\gamma \vec{b}_{\underline{i}} - \vec{k} \vec{t}_{\underline{i}})$ + $(-\gamma \vec{n})$. $\vec{b}_{\underline{i}}$ + $\vec{b} \cdot (-\vec{n_i}) = 0$. So each of the cosines $\vec{t} \cdot \vec{t_i}, \vec{n} \cdot \vec{n_i}, \vec{b} \cdot \vec{b_i}$ is constant equal to 1 and one gets tet, nen, beb. In particular tet, i.e. r'(s) r'(s) combined with $\vec{r}(0) = \vec{r}_1(0)$ gives $\vec{r}(s) = \vec{r}_1(s) \forall s$. We now close this circle of ideas by proving the following existence theorem. Let $\kappa(\underline{s}) > 0$ and $\gamma(\underline{s})$ be two smooth functions of a scalar sel, then there exists a curve r(s) parametrised by arc length whose curvature is $\kappa(s)$ and torsion is $\gamma(s)$. Infact we will show the existence of such a curve with in addition $\vec{r}(0)=\vec{0}$, $\vec{t}(0)=\vec{e}$, $\vec{n}(0)=\vec{e}$ and $\vec{b}(0) = \vec{e}_{s}$. Frenet-Serret formulas tell us that if $\vec{t}(s) = (\langle (s), \langle (s), \langle$ $\vec{n}(s) = (\beta_i(s), \beta_i(s), \beta_i(s))$ and $\vec{b}(s) = (\zeta(s), \zeta(s), \zeta(s))$ then $(\zeta(s), \beta_i(s), \zeta(s))$, i= 1,2,3, is a solution of the system of differential equations $\frac{dx}{ds} = k(s) \beta(s)$, $\frac{d\Delta}{ds} = T(s)Y(s) - K(s) \times (s) , \quad \frac{dY}{ds} = -T(s)A(s) \quad \text{with initial conditions at s=0}$ prescribed to be (1,0,0),(0,1,0) and (0,0,1). By the existence theorem for differential equations such solutions indeed exist. We now define our curve by $\vec{r}(s) = \int \vec{t}(s) ds$. The verification that the given k(s) and r(s)are indeed the curvature and torsion can be carried out in a straight way once we verify that for all s, $\vec{t}(s)$, $\vec{n}(s)$ and $\vec{b}(s)$ indeed form an orthonormal triad. This amounts to checking that the matrix [[] [] [] is orthogonal. One can check the orthonormality of the rows by computing $(4^{1}_{1} + 3^{2}_{1} + 3^{2}_{1})'$ = $2\alpha_1 \kappa \beta_1 + 2\beta_3 (\tau \gamma_1 - \kappa z_1) + 2\gamma_1 (-\tau \beta_2) = 0$; so $z_1^2 + \beta_1^2 + \gamma_1^2$ is constant =1; likewise is constant =0 etc. etc. This completes the proof. did + B1 B2 + 81 82

§4. Surfaces in \mathbb{R}^3 . Let us say that a connected set $S \subseteq \mathbb{R}^3$ is a surface if for each point P of S we can choose some smooth function $\vec{r}(u,v)$, with or and always linearly independent, which maps some region of \mathbb{R}^2 in a 1-1 way onto a neighbourhood of P. Such a function $\overrightarrow{r}(u,v)$ is said to be a parametrisation of a nhbd. of P. Given 2 surfaces a smooth map $f: S \rightarrow S^*$ is one which carries each such parametrisation $\vec{r}(u, v)$ to a smooth function $\vec{r}^*(u,v) = f(\vec{r}(u,v))$. Henceforth we will denote differentiation with respect to u by the suffix 1 and with respect to v by the suffix 2. The tangent space Tp at a point P with parameter values u,v is defined to be the subspace of \mathbb{R}^3 spanned by $\overrightarrow{r_1}(u,v)$ and $\overrightarrow{r_2}(u,v)$; it is easy to verify that this definition is independent of the manner in which a neighbourhood of P has been parametrised. (This notion is to be distinguished from 'tangent plane' at P which is the parallel affine plane through P: if no confusion is possible this too will be denoted by T_p). Given a smooth map $f:S \longrightarrow S^*$ we define, for each P & S, its linearization at P to be the linear map fp:Tp- Tpm (here P =f(P)) such that $\vec{r_1} \mapsto \vec{r_1}$ and $\vec{r_2} \mapsto \vec{r_2}$ (; again it is trivial to verify that this definition is independent of the parametrisation chosen for a nhbd. of P). If a unit vector N(P), normal to the tangent space Tp, has been assigned to each point P ϵ S, then it determines a Gauss map $f:S \to S^2$; here S^2 denotes the unit sphere $\{\overrightarrow{\nabla}: |\overrightarrow{\nabla}| = 1\}$. We will deal only with <u>orientable surfaces</u> i.e. those for which a smooth Gauss map can be fixed. (An open Mobius strip is an example of a non-orientable surface. It is known that all compact(=closed) surfaces in R are orientable). Note that a smooth Gauss map is uniquely defined upto sign; now f will denote such a map. The tangent plane to S^2 at $\overrightarrow{N}(P)=P^2$ is \bot to $\overrightarrow{N}(P)$ and so \blacksquare to the tgt. plane to S at P: thus the tangent space to S at P coincides with the tangent space to S^2 at P_a . Given PgS let $\vec{r}(u,v)$ be a parametrisation of a nhbd. of P and let $f(\vec{r}(u,v)) = \vec{N}(u,v)$; then the linearization f_p : $T_P \rightarrow T_P$ of the Gauss map is given by $\overrightarrow{r_i} \mapsto \overrightarrow{N_i}$, $\overrightarrow{r_2} \mapsto \overrightarrow{N_i}$. For each PaS the Gaussian curvature Kp is defined to be . detfp and the mean curvature Pro be -1/2 trace fp . We will equip each tangent space Tp with the first fundamental form I defined by $I(\vec{v}, \vec{w}) = \vec{v} \cdot \vec{w} \ \forall \vec{v}, \vec{w} \in T_p$. In terms of this +ve definite symmetric bilinear form the linearization fp of the Gauss map can be interpreted as a bilinear form to be called the second fundamental form II: one has $II(\vec{v}, \vec{w}) = (-f_p \vec{v}) \cdot \vec{w}$. It is important

to note that this form is also symmetric. This follows because $-f_p(\vec{r_i}) \cdot \vec{r_j} =$ $-\vec{N}_4 \cdot \vec{r}_i = \vec{N}_e r_{ij}$ for i, j=1,2. We now recall the standard way in which one can 'diagonalise! this symmetric bilinear form. For each P & S we choose e to be a unit vector $\mathbf{e} \mathbf{T}_{\mathbf{p}}$ at which the continuous function $\mathbf{II}(\vec{\mathbf{v}},\vec{\mathbf{v}})$, restricted to unit vectors $\vec{v} \in T_p$, attains its maximum value κ_a ; then choose & to be the unit vector Le such that ex & = N(P) and put K = $II(\vec{e_i}, \vec{e_i})$. For any unit vector $\vec{v} = \cos\theta\vec{e_i} + \sin\theta\vec{e_i}$ one has Euler's formula $II(\vec{v},\vec{v}) = \kappa_{cos}\theta + \kappa_{sin}\theta$: this follows by noting that $II(v,v) = \kappa_{cos}\theta + \kappa_{sin}\theta$ $2II(\vec{e_a}, \vec{e_b})\cos\theta\sin\theta + \kappa\sin^2\theta$ could attain its maximum at $\theta=0$ only if the derivative w.r.t. θ at $\theta = 0$ (i.e. $2II(\vec{e_a}, \vec{e_b})$) vanishes. Euler's formula shows that $II(\vec{v}, \vec{v}) > \kappa$ for all unit vectors \vec{v} ; thus κ is the minimum value of $II(\vec{v},\vec{v})$ as \vec{v} runs over unit vectors. Note that $-f_p(\vec{e}_a)$ = $\kappa_{\mathbf{q}}\vec{\mathbf{e}}_{\mathbf{q}}$ and $-\mathbf{f}_{\mathbf{p}}(\vec{\mathbf{e}}_{\mathbf{q}}) = \kappa_{\mathbf{q}}\vec{\mathbf{e}}_{\mathbf{q}}$. (Proof. Let $-\mathbf{f}_{\mathbf{p}}(\vec{\mathbf{e}}_{\mathbf{q}}) = \kappa_{\mathbf{q}}^2 + y\vec{\mathbf{e}}_{\mathbf{q}}$; take dot products with respect to e and e to get K = x and 0 = y; etc.). Hence Gaussian (fesp. mean) curvature equals kak (resp. 1/2(ka+kb)). (One should note that the sign of \u03c4 depends on the "orientation"-i.e. the choice of the smooth Gauss map- with which S has been equipped; K is independent of orientation).

55. Theorema Egregium. The fundamental coefficients, with respect to a local parametrisation $\vec{r}(u^4, u^2)$, are $g_{\alpha\beta} = I(\vec{r}_{\alpha}, \vec{r}_{\beta})$ and $\Omega_{\alpha\beta} = II(\vec{r}_{\alpha}, \vec{r}_{\beta})$. (Here and in the following each Greek suffix will have the possible values 1,2; further we will use the "dummy suffix convention": it will be understood that a summation has been performed over each Greek suffix which occurs more than once in any term). Alternatively we will sometimes write $u^4 = u$, $u^4 = v$ and use the symbols E, F, G and L, M, N for the fundamental coefficients g_M, g_M, g_M and $\Omega_M, \Omega_M, \Omega_M$ respectively. Note that E > 0, G > 0 and $\det [g_{\alpha\beta}] = EG - F^2 > 0$; the last follows by noting that $|\vec{r}_{\alpha} \times \vec{r}_{\alpha}|^2 = |\vec{r}_{\alpha}|^2 |\vec{r}_{\alpha}|^2 \sin^2\theta = |\vec{r}_{\alpha}|^2 |\vec{r}_{\alpha}|^2 \sin^2\theta = |\vec{r}_{\alpha}|^2 |\vec{r}_{\alpha}|^2 \sin^2\theta = |\vec{r}_{\alpha}|^2 |\vec{r}_{\alpha}|^2 \cos^2\theta = |\vec{r}_{\alpha}|^2 |\vec{r}_{\alpha}|^2 - |\vec{r}_{\alpha}|^2 \cdot |\vec{r}_{\alpha}|^2 = |\vec{r}_{\alpha}|^2 \cdot |\vec{r}_{\alpha}|^2 + |\vec{r}_{\alpha}|^2 \cdot |\vec{r}_{\alpha}|^2 +$

(1) $\vec{r}_{ap} = \vec{r}_{ap} \vec{r}_{5} + \Omega_{Ap} \vec{N}$ (-this makes sense because $\Omega = II(\vec{r}_{a}, \vec{r}_{p})$ equals $\vec{r}_{ap} \cdot \vec{N}$ -) and $\vec{r}_{ap} = g_{ab} \vec{r}_{p} \vec{r}_{p}$.

We can compute the matrix $[b_{a}^{p}]$ of the linear map $+f_{p}:T_{p} \rightarrow T_{p}$ w.r.t. the basis \vec{r}_{a} , \vec{r}_{a} by taking dot product of $\vec{N}_{a} = b_{a}^{p} \vec{r}_{p}$ with respect to \vec{r}_{a} ; this gives $-\Omega_{Ap} = b_{a}^{p} \vec{r}_{p} \vec{r}_{p}$ i.e. $b_{a}^{p} = -g^{p}\Omega_{p} \vec{r}_{p}$. The 2 equations

$$K = \frac{LN - M^2}{EG - F^2}$$

Differentiating (1) w.r.t. u^y and using Weingarten's equations (2) we can compute the triple derivatives

Mainardi-Codazzi equations $\Omega_{\kappa p, \gamma} - \Omega_{\kappa \gamma, p} = \Gamma_{\kappa \gamma}^{\delta} \Omega_{\delta p} - \Gamma_{\kappa p}^{\delta} \Omega_{\delta \gamma}.$

We define $R_{\mu\nu\rho\gamma} = g_{\mu\epsilon} R_{\kappa\rho\gamma}^{a}$; so (5) can also be written as (5)! $R_{\kappa\epsilon\rho\gamma} = (\Omega_{\kappa\rho}\Omega_{\gamma\epsilon} - \Omega_{\kappa\gamma}\Omega_{\rho\epsilon})$.

This shows in particular that R_{wip} is skewsymmetric in the first 2 and the last 2 indices and is unchanged if the first and third and second and last indices are interchanged (;alternatively these symmetry conditions follow directly from def. (5) and symmetry of $\Gamma_{\text{p}}^{\times}$ in the lower indices). So (5) is essentially equivalent to the following single equation

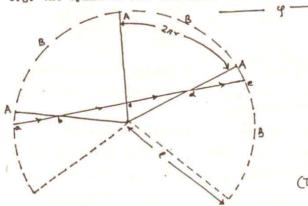
 $(5)^{11}$ $R_{1212} = LN - M^2$.

The geometrical significance of (5)" stems from the fact that the LHS can be computed from a knowledge of the coefficients $g_{\omega_{\beta}}$ in a nhbd. of P. To see this it suffices to show that the Christoffel symbols can be so computed. To prove this note (from (1)) that $\vec{r}_{\gamma} \cdot \vec{r}_{\omega_{\beta}} = g_{\gamma_{\delta}} \vec{r}_{\omega_{\beta}} = \vec{r}_{\gamma_{\omega_{\beta}}}$; next differentiate $\vec{r}_{\omega} \cdot \vec{r}_{\omega} = g_{\omega_{\gamma}}$ w.r.t. \vec{u}^{β} to get $\vec{r}_{\omega_{\beta}} + \vec{r}_{\omega_{\gamma_{\beta}}} = g_{\omega_{\gamma_{\beta}}}$; subtract this equation from the sum of the 2 similar ones obtained by permuting $\omega_{\gamma_{\beta},\gamma_{\gamma}}$ cyclically; this will give

(7) TANY = 1 { gap. x + gpr. a - gar. p}.

Combined with (3) the above remarks establish the remarkable fact that the Gaussian curvature can be computed from the coefficients g_{np} of the first fundamental form only by a formula involving partial derivatives of order ≤ 2 . Surfaces $S, S^* \subseteq \mathbb{R}^3$ will be called isometric surfaces if there exists a 1-1 onto function $S \xrightarrow{r} S^*$, with φ and φ^* both smooth, such that each linearization $T_p \xrightarrow{r} T_{pn}$ (here $P^* = \varphi(P)$) preserves the first fundamental forms. At corresponding points P, P^* of 2 isometric surfaces, the Gaussian curvatures K_p and K_{pn} are same; infact to prove $K_p = K_{pn}$ it suffices that some nhbd. of P in S under an isometry φ carrying P to P^* . To see this let $\overrightarrow{r}(u,v)$ parametrize such a nhbd.; then $\overrightarrow{r}^*(u,v) = \varphi(\overrightarrow{r}(u,v))$ is a parametrisation of a nhbd. of P^* and one has $E(u,v) = E^*(u,v), F(u,v) = F^*(u,v)$ and $G(u,v) = G^*(u,v)$.

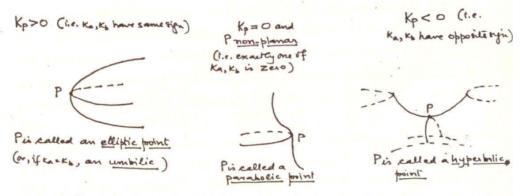
6. Curves on a surface. By a curve on S we shall mean a curve r(t) (-in the sense of §2-) which takes its values on the surface $S \subseteq \mathbb{R}^{k}$; for the portion of 3 parametrised by $\vec{r}(u,v)$ one will thus have $\vec{r}(t)$ = $\vec{r}(u(t),v(t))$ where u(t) and v(t) are smooth functions of t. Using the path connectedness of S it is an easy matter to establish that for any 2 points P,Q & S one can find a curve on S which passes through both P and Q. We define the distance ds(P,Q) to be the infimum of the distances from P to Q measured over all such curves; it is easy to verify the usual triangle inequality. Any isometry (\$5) clearly (- (174) dt = (174+7) dt = √Eil + 2Fir + Gir dt -) preserves this distance; the converse proposition (-i.e. that any distance preserving map S \$4.5 is an isometry in the sense of \$5 -) seems much harder. By a vector field along the $\underline{\text{curve } \vec{r}(\underline{t})}$ on S we mean that for each t we are given a tangent vector $\vec{w}(t)$ & $\vec{r}_{(t)}$ such that in any parametrisation $\vec{r}(u,v)$ one has $\vec{w}(t)=w_1(t)$ $\overrightarrow{r_1}(u(t),v(t)) + w_2(t)\overrightarrow{r_2}(u(t),v(t))$ with the components $w_1(t), w_2(t)$ smooth functions of t. An important example is the velocity vector field $\vec{r}(t)$ of the curve. Given a vector field $\vec{w}(t)$ along the curve $\vec{r}(t)$ its covariant derivative $\frac{D\vec{w}}{dt}$ is also a vector field along $\vec{r}(t)$ defined by projecting dw orthogonally on each tangent space Type. It is important to note that the calculation of a covariant derivative can be carried out entirely in terms of the first fundamental form; infact in terms of the Christoffel symbols (§5), which we know (-eqn. (7) of §5-) how to compute in terms of the first fundamental form. (Proof. Differentate $\vec{w} = \vec{v_1} \vec{r_1} + \vec{v_2} \vec{r_2}$ with respect to t to get $\vec{w} = \vec{w_1} \vec{r_1} + \vec{w_1} \vec{r_2} + \vec{w_4} \vec{r_{14}} \vec{u} + \vec{w_4} \vec{r_{13}} \vec{v} +$ w r u + w r v ; take its dot product with respect to r and r to get the 2 eqns. $aE + bF = \dot{w}_1 E + \dot{w}_2 F + w_1 \Gamma_{111} \dot{u} + w_1 \Gamma_{112} \dot{v} + w_2 \Gamma_{12} \dot{u} + w_2 \Gamma_{12} \dot{v}$ $\mathbf{aF} + \mathbf{bG} = \mathbf{etc}$. for a and b where $\mathbf{ar_1} + \mathbf{br_2} = \frac{\mathbf{D}\vec{w}}{\mathbf{dt}}$, the tgt. component of \vec{w}). The vector field $\vec{v}(t)$ is called a parallel vector field along $\vec{r}(t)$ if is identically zero. Note (using 축(자,짜>= 2(짜, D짜>) that such a vector field always has constant length. Ofcourse a constant vector field along $\vec{r}(t)$ need not be parallel; for such a vector field $\vec{w}(t)$ note that $\vec{w}(t)$ and so $\frac{1}{4}$ is \perp to $\vec{w}(t)$: thus we can define a scalar $\begin{bmatrix} \frac{1}{4} & \frac{1}{4} \\ \frac{1}{4} & \frac{1}{4} \end{bmatrix}$ by $\frac{\partial \vec{x}}{\partial t} = \frac{\partial \vec{w}}{\partial t} (\vec{N} \times \vec{x}(t))$. A curve $\vec{r}(t)$ on S is called a geodesic if the velocity vector field $\vec{r}(t)$ is parallel along $\vec{r}(t)$. It is clear that if $\vec{r}(t)$ is a geodesic then all the reparametrised curves $\vec{r}(at)$ (-here a is a nonzero constant-) are also geodesics and that no other reparametrisation of



A geodesie on a right circular come. (This geodesie has 2 self intersections)

We continue with the policy (§2) of defining invariants for a curve $\overrightarrow{r}(t)$ by first switching to an arc-length parameter s and then differentiating with respect to s (primes). For a curve on a surface S we define the <u>normal curvature</u> κ_n to be $\overrightarrow{r}''.\overrightarrow{N}$ and the <u>geodesic curvature</u> κ_g to be $\left[\frac{D\vec{r}'}{ds}\right]$. Note that $\vec{r}(s)$ is a geodesic iff $\kappa_g = 0$. In § 7 we will establish a remarkable connection between geodesic curvature and the Gaussian curvature of S. The relation between normal curvature and Gaussian curvature is much more transparent. Note first that for each vector $w \in T_p$ one can find a curve $\vec{r}(t)$ on S such that $\vec{r}(0) = P$ and $\vec{r}(0) = w$ (: if in a local parametrisation $\vec{r}(u,v)$ P has parameter values u_{\bullet}, v_{\bullet} and $\vec{w} = w_{\underline{i}} \vec{r}_{\underline{i}} (u_{\bullet}, v_{\bullet}) + w_{\underline{i}} \vec{r}_{\underline{i}} (u_{\bullet}, v_{\bullet})$ take $\vec{r}(t) = \vec{r}(u_{\bullet} + w_{\underline{i}} t, v_{\bullet} + w_{\underline{i}} t)$. One has Meusnier's theorem: if w is a unit vector in T then II(w, w) equals the normal curvature at P of any curve through P whose velocity vector at P is proportional to ₩. (Choose a local parametrisation; then $\vec{r}(s) = \vec{r}(u(s), v(s))$ gives $\vec{r} = \vec{r}_1 u' + \vec{r}_2 v'' + \vec{r}_{11} u'^2 + 2 \vec{r}_{12} u' v' + \vec{r}_{22} v'^2$ from which it follows that $\kappa_n = \vec{r}'' \cdot \vec{N} = Lu^2 + 2Mu'v' + Nv^2 = II(\vec{w}, \vec{w})$ because $\pm \vec{w} = \vec{u}' \vec{r}_1 + \vec{v}' \vec{r}_2$). We see thus that the principal curvatures κ_a and κ_b

(see §4) are the maximum and minimum values for the normal curvature at P of a curve on S passing through P and that the Gaussian curvature Kp is the product of these 2 values. This interpretation of Kp enables us to have a rough idea of what the surface looks like near P.



An important way in which curves arise on surfaces is as integral curves of vector fields. A vector field on S (or on a portion thereof) assigns to each P a tangent vector $\vec{w}(P) \in T_p$ in such a way that in each local parametrisation $\vec{r}(u,v)$ one has $\vec{w}(u,v) = w_u(u,v)\vec{r_1}(u,v) + w_v(u,v)$ $\vec{r_2}(u,v)$ with the component functions $w_u(u,v)$ and $w_u(u,v)$ smooth. An integral curve $\vec{r}(t) = \vec{r}(u(t),v(t))$ of this vector field is one for which u(t),v(t) is a solution for the ODEs $\frac{du}{dt} = w_u(u,v)$, $\frac{dv}{dt} = w_v(u,v)$. Every point of the surface has a nhbd, which admits an orthogonal parametrisation $\vec{r}(u,v)$ i.e. one for which $\vec{r_1}\perp\vec{r_2}$ at all points. To prove this one starts first with any $\vec{r}(\vec{u},\vec{v})$ parametrising a nhbd. of P so small that over it one can fix 2 mutually \perp vector fields \vec{u},\vec{v} . By the theory of ODEs one has a smooth function $u(\vec{u},\vec{v})$ which is constant over the integral curves of \vec{v} ; and likewise a smooth function $v(\vec{u},\vec{v})$ constant over the integral curves of \vec{v} . One takes $\vec{r}(u,v) = \vec{r}(\vec{u}(\vec{u},\vec{v}),\vec{v}(u,\vec{v}))$ etc.

§7. Gauss-Bonnet Formula. Given a surface $S \subseteq \mathbb{R}^3$ and a region $\Omega \subseteq S$ parametrised by $\overrightarrow{r}(u,v)$ we define the area of Ω to be $\int |\overrightarrow{\tau_i} \times \overrightarrow{\tau_i}| \, du \, dv$. The parametrisation used is immaterial because $\left|\frac{\partial \overrightarrow{\tau_i}}{\partial u} \times \frac{\partial \overrightarrow{\tau_i}}{\partial v}\right| = \left|\left(\overrightarrow{\tau_i} \frac{\partial u}{\partial u} + \overrightarrow{\tau_i} \frac{\partial v}{\partial u}\right) \times \left(\overrightarrow{\tau_i} \frac{\partial u}{\partial v} + \overrightarrow{\tau_i} \frac{\partial v}{\partial v}\right)\right|$ and so, by the change of variables formula, we see that $\int \left|\frac{\partial \overrightarrow{u}}{\partial u} \times \frac{\partial \overrightarrow{v}}{\partial v}|(u,v) \, du \, dv = \int \int \frac{\partial \overrightarrow{v}}{\partial u} \times \frac{\partial \overrightarrow{v}}{\partial v}|(u,v) \, \left|\frac{\partial (u,v)}{\partial (u,v)}| \, du \, dv = \int \int \frac{\partial \overrightarrow{v}}{\partial u} \times \frac{\partial \overrightarrow{v}}{\partial v}|(u,v) \, du \, dv = \int \int \frac{\partial \overrightarrow{v}}{\partial u} \times \frac{\partial \overrightarrow{v}}{\partial v}|(u,v) \, du \, dv = \int \int \frac{\partial \overrightarrow{v}}{\partial u} \times \frac{\partial \overrightarrow{v}}{\partial v}|(u,v) \, du \, dv = \int \int \frac{\partial \overrightarrow{v}}{\partial u} \times \frac{\partial \overrightarrow{v}}{\partial v}|(u,v) \, du \, dv = \int \int \frac{\partial \overrightarrow{v}}{\partial u} \times \frac{\partial \overrightarrow{v}}{\partial v}|(u,v) \, du \, dv = \int \int \frac{\partial \overrightarrow{v}}{\partial u} \times \frac{\partial \overrightarrow{v}}{\partial v}|(u,v) \, du \, dv = \int \int \frac{\partial \overrightarrow{v}}{\partial u} \times \frac{\partial \overrightarrow{v}}{\partial v}|(u,v) \, du \, dv = \int \int \frac{\partial \overrightarrow{v}}{\partial u} \times \frac{\partial \overrightarrow{v}}{\partial v}|(u,v) \, du \, dv = \int \int \frac{\partial \overrightarrow{v}}{\partial u} \times \frac{\partial \overrightarrow{v}}{\partial v}|(u,v) \, du \, dv = \int \int \frac{\partial \overrightarrow{v}}{\partial u} \times \frac{\partial \overrightarrow{v}}{\partial v}|(u,v) \, du \, dv = \int \int \frac{\partial \overrightarrow{v}}{\partial u} \times \frac{\partial \overrightarrow{v}}{\partial v}|(u,v) \, du \, dv = \int \int \frac{\partial \overrightarrow{v}}{\partial u} \times \frac{\partial \overrightarrow{v}}{\partial v}|(u,v) \, du \, dv = \int \int \frac{\partial \overrightarrow{v}}{\partial u} \times \frac{\partial \overrightarrow{v}}{\partial v}|(u,v) \, du \, dv = \int \int \frac{\partial \overrightarrow{v}}{\partial u} \times \frac{\partial \overrightarrow{v}}{\partial v}|(u,v) \, du \, dv = \int \int \frac{\partial \overrightarrow{v}}{\partial u} \times \frac{\partial \overrightarrow{v}}{\partial v}|(u,v) \, du \, dv = \int \int \frac{\partial \overrightarrow{v}}{\partial u} \times \frac{\partial \overrightarrow{v}}{\partial v}|(u,v) \, du \, dv = \int \int \frac{\partial \overrightarrow{v}}{\partial u} \times \frac{\partial \overrightarrow{v}}{\partial v}|(u,v) \, du \, dv = \int \int \frac{\partial \overrightarrow{v}}{\partial u} \times \frac{\partial \overrightarrow{v}}{\partial v}|(u,v) \, du \, dv = \int \int \frac{\partial \overrightarrow{v}}{\partial u} \times \frac{\partial \overrightarrow{v}}{\partial v}|(u,v) \, du \, dv = \int \int \frac{\partial \overrightarrow{v}}{\partial u} \times \frac{\partial \overrightarrow{v}}{\partial v}|(u,v) \, du \, dv = \int \int \frac{\partial \overrightarrow{v}}{\partial u} \times \frac{\partial \overrightarrow{v}}{\partial v}|(u,v) \, du \, dv = \int \int \frac{\partial \overrightarrow{v}}{\partial u} \times \frac{\partial \overrightarrow{v}}{\partial v}|(u,v) \, du \, dv = \int \int \frac{\partial \overrightarrow{v}}{\partial u} \times \frac{\partial \overrightarrow{v}}{\partial v}|(u,v) \, du \, dv = \int \int \frac{\partial \overrightarrow{v}}{\partial u} \times \frac{\partial \overrightarrow{v}}{\partial v}|(u,v) \, du \, dv = \int \int \frac{\partial \overrightarrow{v}}{\partial u} \times \frac{\partial \overrightarrow{v}}{\partial v}|(u,v) \, du \, dv = \int \int \frac{\partial \overrightarrow{v}}{\partial u} \times \frac{\partial \overrightarrow{v}}{\partial v}|(u,v) \, du \, dv = \int \int \frac{\partial \overrightarrow{v}}{\partial u} \times \frac{\partial \overrightarrow{v}}{\partial v}|(u,v) \, du \, dv = \int \int \frac{\partial \overrightarrow{v}}{\partial u} \times \frac{\partial \overrightarrow{v}}{\partial v}|(u,v) \,$

 $|\vec{r_1} \delta u \times \vec{r_1} \delta v|$). We extend the definition of area to regions $\Omega \subseteq S$ which can be partitioned into a finite number of subregions of the above kind by taking the sum of the areas of these smaller regions (;it is easy to verify that the partition of Ω used won't matter). Still more generally for any smooth function $\varphi : \Omega \to \mathbb{R}$, $\iint_{\Omega} \varphi dA$ will be defined analogously by considering the integral $\iint_{\Omega} \varphi |\vec{r_1} \times \vec{r_1}| du dv$ (;which can be seen, by a calculation similar to the one above, to be independent of the parametrisation used). As a first step towards calculating $\iint_{\Omega} K dA$ we prove the following lemma. If $\vec{w}(t)$, $\vec{v}(t)$ are 2 unit vector fields along a curve on S with angle from $\vec{v}(t)$ to $\vec{w}(t)$ being $\varphi(t)$, then

prove this denote $\vec{N} \times \vec{w}$ (resp. $\vec{N} \times \vec{v}$) by \vec{w}_{\perp} (resp. \vec{V}_{\perp}) and note that $\begin{bmatrix} \vec{D}\vec{w} \end{bmatrix} = \vec{w}' \cdot \vec{w}_{\perp} = (\cos \varphi \vec{v} + \sin \varphi \vec{v}_{\perp})' \cdot (\vec{N} \times (\cos \varphi \vec{v} + \sin \varphi \vec{v}_{\perp})) = (-\sin \varphi \vec{d}_{\perp} \vec{v} + \cos \varphi \vec{v}' + \cos \varphi \vec{d}_{\perp} \vec{v}'_{\perp} + \sin \varphi \vec{v}_{\perp}') \cdot (\cos \varphi \vec{v}_{\perp} - \sin \varphi \vec{v}) = \sin^2 \varphi \vec{d}_{\perp} + \cos \varphi \vec{d}_{\perp} \vec{v}_{\perp} + \sin \varphi \vec{v}_{\perp}')$

vields $-\vec{v} \cdot \vec{v}_1' = \vec{v}' \cdot \vec{v}_1 = 0$ which equals RHS because $\vec{v} \cdot \vec{v}_1' = 0$ yields $-\vec{v} \cdot \vec{v}_1' = \vec{v}' \cdot \vec{v}_1 = \begin{bmatrix} \vec{D}\vec{v} \\ \vec{at} \end{bmatrix}$. As a corollary it follows that if in an orthogonal parametrisation a curve $\vec{f}(\underline{u}(\underline{s}),\underline{v}(\underline{s}))$ makes an angle $\varphi(\underline{s})$ with $\vec{r}_1(\underline{u}(\underline{s}),\underline{v}(\underline{s}))$, then

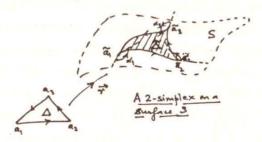
(3) $K = -\frac{1}{2\sqrt{EG}} \left(\left(\frac{E_z}{\sqrt{EG}} \right)_2 + \left(\frac{G_I}{\sqrt{EG}} \right)_4 \right).$

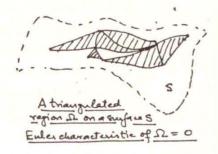
(Proof: Take dot product of (1), \$5 with \vec{r}_1 , \vec{r}_2 to compute the Christoffel symbols: $T_{22}^2 = -\frac{1}{2} \frac{G_1}{E}$, $T_{21}^1 = \frac{1}{2} \frac{E_2}{E}$, $T_{11}^1 = \frac{1}{2} \frac{E_1}{E}$, $T_{22}^2 = \frac{1}{2} \frac{G_1}{G_1}$, substitute these values in $K = \frac{R_{1212}}{EG} = \frac{ER_{212}}{EG} = \frac{1}{2} \frac{G_1}{G_1}$, $\frac{1}{2} \frac{1}{2} \frac{1}{2}$

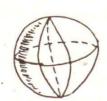
and $\widetilde{a}_1, \widetilde{a}_2, \widetilde{a}_3$ are its 3 vertices or incident <u>O-simplices</u>. We have the <u>Gauss-Bonnet formula</u>

(4) $\iint_{\widetilde{\Sigma}} K dA = 2\pi - (\beta_1 + \beta_2 + \beta_3) - \int_{\partial \widetilde{\Delta}} k_{\eta}(\epsilon) d\epsilon.$

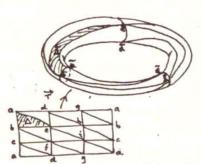
A priori the line integral and the β ; in the RHS of (4) are defined in terms of a smooth unit normal vector \overrightarrow{N} on the 2-simplex $\overrightarrow{\Delta}$: the line integral is done w.r.t. the compatible cyclic orientation of $\vartheta \overrightarrow{\Delta}$ and β ;, the angle through which the tangent to $\vartheta \overrightarrow{\Delta}$ turns at the vertex \widetilde{a}_4 , is measured compatibly. Note however that the value of each term in (4) is independent of the choice of \overrightarrow{N} (:e.g. if \overrightarrow{N} is replaced by $-\overrightarrow{N}$ tgt. vector \overrightarrow{t} to $\vartheta \widetilde{\Delta}$ is also replaced by $-\overrightarrow{t}$ and so $\overrightarrow{N} \times \overrightarrow{t}$ and thus $\kappa_{\underline{d}}(s)$ is unaltered).







A closed surface triangulated with 10 2-simplices; Euler characteristic



A closed triangulated surface with 18 2-simplices; Euler chanacter solic in zero. (One 2-simplex shown shaded).

We will see later that while proving (4) there is no loss of generality in assuming that the above parametrisation $\vec{r}(u,v)$ can be chosen to be orthogonal; the smooth unit normal \vec{N} on $\vec{\Omega}$ shall be in the direction of $\vec{r}_1 \times \vec{r}_2$. First we use (2) to note that $\int_{\partial \vec{\Delta}} k_3 ds = \int_{\partial \Delta} (Pdu + Qdv) + \int_{\partial \vec{\Delta}} \varphi' ds$ where $P = -\frac{E_2}{2\sqrt{E_3}}$ and $Q = \frac{G_1}{2\sqrt{E_3}}$. Next we note that $\int_{\partial \vec{\Delta}} \varphi' ds$ is the angle through which the tangent turns as one

describes the 3 sides of $\Im \widetilde{\Delta}$; so it is intuitively clear (-but not altogether trivial to prove-) that it should equal $2\Re$ - $(\beta_1 + \beta_1 + \beta_3)$. On the other hand by Green's theorem (Pdu+Qdv) equals \(\langle \frac{2Q}{2u} - \frac{2P}{2V} \right) dudv i.e. - \$\int_KdA by using (3). We will now proceed to the computation of \$\int_KdA\$ over regions more complicated than a "triangle". A region Ω of S is said to be triangulable if it is a finite union of some 2-simplices which are either pairwise disjoint or else intersect in a common edge or vertex: these 2-simplices, together with their sides and vertices, constitute a triangulation of Q. Its boundary Mis made up of those 1-simplices which are incident to precisely one 2-simplex of the triangulation. We note that M is empty only if S is compact (="closed") and N = S. It is known that all closed surfaces are triangulable. To compute SkdA for a closed surface we select some triangulation of S; let us suppose that this triangulation has & vertices, & edges and & triangles. For each of the < 2-simplices $\widetilde{\Delta}_4$ we have the equation (4); we add these equations to obtain $\iint_S K dA = 2\pi \alpha_1 - \sum_{i=1}^{n} (\beta_{ii} + \beta_{ii} + \beta_{ii})$. This follows because each edge is incident to 2 triangles and it makes two opposite contributions to the line integrals (: this is because either the chosen surface normals on the 2 triangles are in same direction but tgt. vector to edge is reversed or else the tgt. vector to edge is same vis-à-vis the 2 triangles but N is reversed; in either case Nxt and so sign of Ka(s) is reversed in the 2 contributions). We now substitute weach external angle interest and the corresponding internal angle $\gamma = \pi - \beta$ and see that the sum of all the angles γ is $2\pi \zeta$ ("the sum of all the angles at a vertex is 2π). So $\iint_{\kappa} K dA = 2\pi \kappa_2 - 3\pi \kappa_2 + 2\pi \kappa_3$. Now we note that each triangle has 3 sides and each side is incident to 2 triangles to get $3\kappa_1=2\alpha_1$. Hence if a closed surface S can be triangulated with & vertices, & sides and of triangles then

(5) $\iint_{\Sigma} K dA = 2\pi \left(\kappa_{0} - \kappa_{1} + \kappa_{2} \right).$

In particular this remarkable formula shows that irrespective of what triangulation is chosen the number $\ll_1-\ll_1+\ll_2$ is the same. This is infact true for all triangulable regions Ω (and not very hard to prove directly): $\ll_1-\ll_1+\ll_2$ is called the <u>Euler characteristic</u> and is denoted by $\mathcal{N}(\Omega)$. It is at once clear that 2 <u>diffeomorphic surfaces</u> S, S* (-i.e. those for which there exists a 1-1 onto smooth map $S \xrightarrow{\Phi} S^*$ with $\overrightarrow{\Phi}^1$ also smooth—) have same Euler characteristic. Thus (5) shows that $\int_{-\infty}^{K} KdA$ is a

diffeomorphism invariant of the closed surface S. There is no difficulty in generalising the calculation to triangulable regions $\hat{\Omega}$ with $\partial \hat{\Omega} \neq 0$. Let us triangulate $\hat{\Omega}$ with ω vertices, ω edges and ω triangles and let us suppose ω of these vertices and ω of these edges lie on $\partial \hat{\Omega}$. We now proceed as above writing eqn. (4) for each triangle and adding the ensuing ω equations. This time the line integrals ω don't cancel. Furthermore at vertices $\tilde{\omega}$ on $\partial \hat{\Omega}$ sum of all the internal angles is not $\partial \hat{\Omega}$ but less: say $\partial \hat{\Omega} - \hat{\Theta}$. Furthermore now instead of $\partial \omega_1 = 2\omega_1$ one has $\partial \omega_2 = 2\omega_1 - \omega_1'$. Thus we see that for any triangulated region $\hat{\Omega}$ of a

Surface $S \subseteq \mathbb{R}^3$ (6) $\iint_{\Omega} K dA = 2\pi \mathcal{N}(\Omega) + \pi \mathcal{A}_1' - \sum_{j=1}^{k} \Theta_j - \int_{\Omega} K_0 ds.$ It is worthwhile to note that we have proved (6) without assuming that Ω

It is worthwhile to note that we have proved (6) without assuming that 12 is orientable: we equipped each 2-simpex with a normal but these normals need not match. Formula (4) is a special case of (6): now $\mathbf{x}_i' = 3$ and $\mathbf{e}_j = \pi + \mathbf{p}_i$. Formula (6) also tells us why there was no loss of generality when we assumed (while proving (4)) that $\vec{\mathbf{r}}(\mathbf{u},\mathbf{v})$ is an orthogonal parametrisation: we can always cut up our 2-simplex into such small triangles that each one of them (-see p.9-) can be covered by an orthogonal parametrisation; then (6) applied to this triangulation can be easily seen to be nothing but (4). Note, from (4), that if each side of the triangle $\widetilde{\Delta}$ is a geodesic then

(7) $\iint_{\mathcal{R}} KdA = -\pi + (\Upsilon_1 + \Upsilon_2 + \Upsilon_4)$

here $X=\mathcal{T}$ - β , are the internal angles of $\widetilde{\Delta}$. Thus Gauss-Bonnet theorem clarifies the geometrical significance of Theorema Egregium by showing how the Gaussian curvature can be measured from the sum of the angles of a small geodesic triangle: $K(P)=\lim_{\widetilde{\Delta}\to P}\frac{(\Upsilon_1+\Upsilon_2+\Upsilon_3)-\Pi}{\widetilde{\Delta}\to P}$.